

Object Examples

✖ Create Object ✖ Get and Set Rotation on an Object ✖ Get the Name of an Object ✖ Coloring an Object ✖ Fixing the Camera to an Object ✖ Object with Children ✖ Object shadow using a child ✖ Non-rotating Children ✖ Turning or Steering ✖ Turning or Steering (method 2) ✖ Getting Text or Font from an Object ✖ Counting all Objects ✖ Counting Objects by Name ✖ Return an Object within a boxed area ✖ Add a Timeline Track to an Object ✖ Getting a Child Object by Name ✖ Keep an Object facing the Mouse Position ✖ Kill Parent Object When Children Die

From:

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Last update: **2020/06/08 20:19 (5 years ago)**

