

# Object Examples

☐ Create Object ☐ Get and Set Rotation on an Object ☐ Get the Name of an Object ☐ Coloring an Object ☐ Fixing the Camera to an Object ☐ Object with Children ☐ Object shadow using a child ☐ Non-rotating Children ☐ Turning or Steering ☐ Turning or Steering (method 2) ☐ Getting Text or Font from an Object ☐ Counting all Objects ☐ Counting Objects by Name ☐ Return an Object within a boxed area ☐ Add a Timeline Track to an Object ☐ Getting a Child Object by Name ☐ Keep an Object facing the Mouse Position

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